Amendments to the Specification:

• 3¢

end —

(1) Please replace the paragraph numbered 0236 beginning at page 66, line 14, with the following rewritten paragraph:

[0236] — The following procedure can be used to compute the worst-case response time of each A-h-k-a process:

```
i = 0;
failure= false;
while i ≤ number-of-A-h-k-a-processes and not(failure) do
begin
            if a_i \in A-h-k-a
            then
            begin
                  RE_{new_i} := c_{a_i};
                  responsetimefound:= false;
                  while not(responsetimefound) and not(failure) do
                  begin
                        RE_{previous_i} := RE_{new_i};
                        RE_{new_i} := \underline{c_{a_i}} + Delay'A(a_i, RE_{previous_i}) + DelayP(a_i, RE_{previous_i})
                                                + B(a_i) + GT(a_i, RE_{previous_i});
                        if RE_{previous_i} = RE_{new_i}
                        then
                        begin
                              RE_{a_i} := RE_{new_i};
                              responsetime found: \frac{1}{7} true;
                        end
                        if (RE_{new_i} > L_{a_i})
                        then failure:= true;
                  end;
            end;
            i = i + 1;
```

(2) Please replace the paragraph numbered 0372 beginning at page 122, line 14, with the following rewritten paragraph:

```
[0372] — The following procedure can be used to compute the worst-case response time of each A-s-k process:
```

```
i = 0;
failure= false;
while i \leq number\text{-of-}A\text{-s-k-processes} and not(failure) do
begin
           if a_i \in A-s-k
            then
           begin
                 RE_{new_i} := c_{a_i};
                 responsetimefound:= false;
                 while not(responsetimefound) and not(failure) do
                  begin
                        RE_{previous_i} := RE_{new_i};
                       RE_{new_i} := \underline{c_{a_i}} + DelayA(a_i, RE_{previous_i}) + DelayP(a_i, RE_{previous_i}) + B(a_i);
                       if RE_{previous_i} = RE_{new_i}
                        then
                        begin
                              RE_{a_i} := RE_{new_i};
                              responsetimefound:= true;
                        end
                       if (RE_{new_i} > responsetimelimit)
                        then failure:= true;
                 end;
           end;
```

i = i + 1;

end -